

Neal Adams To Unveil Exclusive **Bucky O'Hare** Digital Comic Via The All-New **SWIPE** Design Platform At Stan Lee's Los Angeles Comic Con

And more!

You can create YOUR **Bucky O'Hare** Digital Comic with Neal Adams original drawings on **SWIPE** Design Platform!

Neal Adams **Bucky O'Hare** assets are available at **SWIPE**!

You may also use part of Neal Adams **Bucky O'Hare** assets to decorate your photos, graphic arts, etc.!

Swipe App Version Of Bucky O'Hare Based on Planned Motion Picture To Be Unveiled In Special Panel Session Set for Saturday October 29

For Immediate Release:

LOS ANGELES (October 21, 2016) – *Bucky O'Hare* – the original comic book series turned into a classic cartoon – makes its debut in the digital domain with an 8-page exclusive Swipe Studio e-comic book written and illustrated by brand creators Larry Hama and Michael Golden together with Neal Adams and his Continuity Productions. *Bucky O'Hare and the Toad Menace* makes its premiere appearance Day One of Stan Lee's Los Angeles Comic Con taking place October 28-30 at the Los Angeles Convention Center.

Designed utilizing the tools available on the all-new Swipe Studio design app, the latest offering in the *Bucky O'Hare* legacy follows Bucky and his crew as they do battle with the Toad Armada. A special Los Angeles Comic Con featuring legendary artist Neal Adams together with Swipe Studio's famed creator Satoshi Nakajima (the software genius behind **Windows 95** and **Windows 98** along with **Internet Explorer** versions 3 and 4) is set for Saturday October 29 from 11am-12:00pm in room 403A.

The 8-pager provides fans with a glimpse into the creative for the planned *Bucky O'Hare* theatrical motion picture now in the works with Neal Adams producing and directing.

In addition to the Swipe *Bucky O'Hare* comic book, artist Neal Adams also worked with the Swipe team to load into the platform an impressive portfolio of *Bucky* art elements and animation that can be adapted by anyone for any digital purpose, including e-mails or presentations of any kind, including all main characters and several backgrounds.

Creators and artists can experience the free Swipe app instantly by downloading Swipe Studio to their iPhone/iPad/iPod touch and begin to create media-rich animated digital content. To download the Swipe Studio, go to App Store <https://appsto.re/us/hlcDeb.i>

(more)

Swipe *Bucky O'Hare* at Stan Lee's Los Angeles Comic Con

Page Two

Swipe Studio users are welcome to join facebook group; Swipe Studio Users <https://www.facebook.com/groups/1076516299084537/>

Swipe Studio is available only for iPhone/iPad/iPod touch users with version iOS9 or later.

“We are thrilled to unveil the newest *Bucky O’Hare* creative from the team responsible for this celebrated and enduring property at Stan Lee’s Los Angeles Comic con,” said Nakajima. “I look forward with tremendous enthusiasm towards sharing a panel with the great Neal Adams whose brilliant use of the Swipe Studio design tools helps us usher in a new era in digital design.”

“It has been a lot of fun to work with Swipe Studio and I encourage artists to check it out for their own design projects. In fact, Swipie – which is Swipe’s platform for consumers – continues to offer a wealth of art and animation applications to enhance everything from emails to digital presentations. Mr. Nakajima has built an extraordinary platform and I am proud to contribute *Bucky O’Hare* as a way of underscoring its power as a design platform,” said Neal Adams.

The brainchild of software genius Satoshi Nakajima – the engineering architect responsible for **Windows 95** and **Windows 98** along with **Internet Explorer** versions 3 and 4 – Swipe empowers everyone from consumers to creators to easily animate everything from emails to digital comics with media-rich digital elements and make use of animation, video, vector graphics as well as full audio for voice, music and sound effects on tablets and smartphones. Created to take full advantage of today’s touch-enabled smartphone and tablet technology, Swipe eliminates the need for complex programming typically required to build animation or other forms of design content. As a result, creators, designers, animators and artists have the tools to create **media-rich animated digital content** for consumption via touch-enabled devices including smartphones, tablets and touch-enabled set-top-boxes, such as **iPhone and Apple TV**.

About Swipe, Inc.

Headquartered in Tokyo, Swipe, Inc. is the parent company for **Swipe™**, an open source platform embedding the full range of visual and audio media into digital documents for smartphones, tablets and other touch-screen devices. Swipe, Inc. Founder-Chief Technology Officer Satoshi Nakajima is recognized industry-wide as the lead engineer and architect of Windows 95 and Windows 98 which he created during his tenure with Microsoft. Visit Swipe, Inc. online at <http://www.Swipe.net/>.

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